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**Digital Microaggressions and Queer Youth:
Incidence, Perceived Impacts, and Practice Implications**

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Abstract

Queer youth frequently go online to meet their developmental and socialization needs. Digital forms of violence may impact these opportunities, though research in this area remains inadequate. This study examines experiences with digital microaggressions for 1,804 queer youth aged 14–24 across three countries. Respondents to a mixed-methods online survey shared the frequency and perceived impacts of their encounters with anti-queer digital microaggressions directed specifically at them, as well as indirectly witnessed *by them* while online. Overall, youth reported the near ubiquity of anti-queer microaggressions in their digital contexts. Almost all also indicated anti-queer digital microaggressions directed specifically at them at least somewhat affected their emotional well-being (94%). Harmful physical and behavioral health impacts were also reported. Importantly, these direct and indirect experiences impacted youths' feelings about being queer *and* talking about being queer. *Notably*, most participants also believed they grew in positive ways from being a direct target of digital microaggressions (90%). However, few queer youth reported trusting adult professionals (e.g., school counselors, teachers) to help them with these experiences. The pervasiveness and cumulative influence of digital microaggressions in queer youths' online contexts may have immediate and longer-term impacts. Implications for future research and professional practice are discussed.

Keywords: Digital; Microaggressions; Youth; Sexuality; Gender Identity

Lay Summary: This study examines the extent and impacts of digital microaggressions on 1,804 queer youth (aged 14–24). Nearly all experienced digital microaggressions, and for most these experiences negatively affected their health and feelings about being queer. Few respondents reported trusting adult professionals (e.g., school counselors, teachers) to help them.

Data Availability: The data may be available from the first author upon reasonable request.

Introduction

Research on queer¹ adolescents and transitional-aged young adults (i.e., youth) has substantiated persistent disparities and continued vulnerabilities to compromised psychosocial, physical, and behavioral health (Fish, 2020; Russell & Fish, 2020). This is particularly the case for transgender and gender expansive youth, who experience the highest likelihoods of adverse health outcomes (Delozier et al., 2020). When compared to their cisgender, heterosexual (i.e., non-queer) peers, queer youth have multifold higher risks of mental health difficulties, including anxiety, depression, and suicidality. They are also at heightened risk for behavioral issues, including substance misuse and self-harm (Delozier et al., 2020, Fish, 2020; Russell & Fish, 2020). Queer youth continue to experience various forms of violence in their homes, schools, and communities from their families, peers, and other developmentally significant individuals—oftentimes without the ability to escape these harmful experiences or access identity-affirming support (Removed for Review 1; Fish, 2020).

Given the disparities and risks in their day-to-day lives, many queer youth turn to internet-enabled information and communication technologies (I-ICTs; e.g., mobile devices) to meet their multidimensional health, developmental, and socialization needs. Daily use of I-ICTs is virtually ubiquitous among adolescents and young adults in the United States (U.S.) and comparable countries, including active use of a range of social media platforms (Removed for Review 1; Berger et al., 2022). Queer youth have been found to use I-ICTs at even higher rates than their cisgender, heterosexual peers (Hatchel et al., 2021)—with one recent study finding sexual minority status was associated with over three hours of additional recreational screen time per day (Nagata et al., 2023). Entrenched in queer youths' lives, I-ICTs facilitate access to

¹ The term 'queer' is used throughout this paper to be inclusive of the wide diversity of youths' identities and the overlap of gender, sexuality, and other related constructs.

identity-specific resources; representative media content; exploration, rehearsal, labeling, and management of their queer identities; and important social connections, including to peers and role models (Berger et al., 2022; Hatchel et al., 2021; Hinduja & Patchin, 2020).

However, despite the opportunities offered by I-ICTs, queer youth do not escape the simultaneous risk of encountering digital prejudice and discrimination. Research indicates queer youth disproportionately experience cyberbullying, resulting in outcomes such as increased psychological distress, depression, and suicidality (Removed For Review 2; Abreu & Kenny, 2018; Hinduja & Patchin, 2020). Queer youth may also be at elevated risk of other I-ICT based problems, including various forms of online harassment and exploitation, resulting in a range of health and mental health problems (Abreu & Kenny, 2018; Hatchel et al., 2021). Importantly, while queer youth undeniably experience elevated risks when using I-ICTs, it should also be emphasized that they continue to experience elevated risks in their 'in-person' contexts. Thus, queer youth are forced to navigate stigma-related stressors across all contexts of their lives (Removed from Review 2).

While there continues to be a lack of consensus on the operational definition for cyberbullying (Hatchel et al., 2021), it is generally conceptualized as 'in-person' bullying using I-ICTs. Based upon that premise, cyberbullying necessitates several specific features characteristic of bullying, including the intentional infliction of harm; that the violence is recurrent; and that there is a power imbalance between those involved (Removed for Review 3; Macaulay et al., 2022). However, much of the digital prejudice and discrimination that queer youth encounter in their daily use of I-ICTs do not meet these criteria (Removed for Review 2; Removed for Review 3). Thus, it can be argued that much (or even most) of the identity-based violence and victimization queer youth are reported to experience via I-ICTs is inappropriately

categorized as cyberbullying (Hatchel et al., 2021).

The forms of digital violence and victimization queer youth encounter remain poorly understood, as do the consequences of these experiences. In particular, the manifestation of more tacit forms of digital prejudice and discrimination requires greater attention. Microaggressions are typically defined as daily incidents of hostility, disparagement, and indignities encountered by marginalized people (Marchi et al., 2024). Microaggressions commonly experienced by queer populations include a variety of intentional or unintentional actions by perpetrators, such as spreading harmful misinformation, using anti-queer language, undermining queer identities and experiences, and making heteronormative and cisnormative assumptions (Nadal, 2018). Each of these actions is also possible to perpetrate using I-ICTs (Removed for Review 1).

To date, the characterization and impacts of digitally perpetrated microaggressions have not been adequately examined. Scant research on racial minority youth has indicated that digital microaggressions could include denigration or exclusion of individuals and communities via digitally transmitted “symbols, voice [audio], video, images, text and graphic representations” (Tynes, 2015, para. 4). Given research on the consequences of anti-queer microaggressions for the mental and behavioral health of queer people—including increased depression, suicidality, and substance misuse—it is critical to bring focused attention to the incidence and potential impacts of microaggressions perpetrated via I-ICTs (Marchi et al., 2024; Nadal, 2018).

Theoretical Framework

Application of the minority stress model enriches understanding of the potential harmful effects of digital microaggressions. The distinctive stressors minority individuals (e.g., racial, ethnic, sexual, gender minorities) experience related to their marginalized social status may be conceptualized as contributing to minority stress (Meyer, 2003). For queer youth, minority stress

refers to the identity-based prejudice (e.g., queer stereotypes in online content), discrimination (e.g., being excluded from digital spaces), and violence (e.g., being attacked on social media for being queer) they encounter (Removed for Review, 2). A fundamental feature of the minority stress model is recognizing the compounded consequences of individuals experiencing identity-based stressors *on top* of general life stress (Green et al., 2022; Meyer, 2003). Anti-queer digital microaggressions may negatively impact queer youths' well-being, comprising a distinct contribution to their accumulated stress and worsened outcomes (Keighley, 2021). Thus, this study examines experiences with digital microaggressions by queer adolescents and transitional-aged young adults (aged 14–24) across three developed countries. Respondents ($n = 1,804$) to a mixed-methods online survey shared the frequency and perceived impacts of their encounters with anti-queer digital microaggressions directed specifically at them, as well as indirectly witnessed by them while online.

Materials and Methods

Data for this study are from an online survey conducted November 2019–February 2020 with queer youth regarding their experiences with I-ICTs and digital violence. The survey was advertised on various social media platforms using paid and unpaid distribution pathways, targeting queer adolescents and young adults aged 14–24 living in the U.S., the United Kingdom (U.K.), and Canada. Interested youth were directed to additional information about the study and—depending on their age at the time of participation—provided either independent assent (for participants 14–17) or consent (for participants 18+) in Qualtrics. Minors were permitted to provide independent assent as a safeguard to unintentional identity disclosure to unsupportive parents or guardians, among other possible risk factors (Removed for Review 4). Participants then accessed the survey, which comprised a series of instruments on (1) demographics and

queer identity; (2) digital violence; and (3) multidimensional health and well-being. The survey took approximately 33.34 minutes ($SD = 9.21$) on average to complete. Participants were offered the opportunity to enter a raffle for one of 40 gift cards worth \$25 USD. All study procedures were approved by the Institutional Review Board at [REMOVED FOR REVIEW].

Sample

Following a rigorous multi-step procedure to identify and remove potential bots and false respondents, a total sample of 1,804 queer youth ($M_{age} = 16.0$, $SD = 1.94$) was generated. They were from Canada (22.1%), the US (31.5%), and the UK (46.5%). **Importantly, participants were allowed to select multiple racial, ethnic, sexual, and gender identities if more than one applied to them.** Most identified as White (97.8%), while some identified as Hispanic (10.0%), Asian (6.0%), Native American/Indigenous (3.3%), and Black (2.6%). Regarding sexuality, participants identified as bisexual (37.6%), lesbian (25.2%), queer (21.8%), pansexual (17.7%), gay (16.5%), questioning (15.9%), asexual (10.9%), demisexual (6.9%), straight (1.3%), two-spirit (.4%), and other (3.8%). Additionally, participants identified their gender identity as woman (41.1%), non-binary (19.8%), trans man/trans masculine (18.5%), transgender (16.0%), man (13.6%), gender non-conforming (8.5%), genderqueer (7.5%), genderfluid (5.4%), agender (4.8%), trans woman/trans feminine (1.3%), gender expansive (.8%), two-spirit (.4%), and other (2.7%). Overall, 43.6% of participants identified as transgender or selected another term indicating gender diversity. Finally, most participants were assigned female at birth (87.4%) while some were assigned male (10.9%), intersex (.1%), or chose not to respond (1.6%).

Measures

Technology Use

Participants were asked a variety of questions about their technology use. For example,

“On a typical day, how often do you go online in general?” with the response options *less than once, once, 2-5 times, 6-10 times, 11-15 times, more than 15 times, and almost constantly*.

Similar questions were asked about participants’ use of social media and messaging apps.

Participants also shared which platforms (e.g., social media, websites, apps) they used most and which devices they used to access those platforms. Questions were developed based on those posed by the PEW Research Center to youth in studies of technology use (Anderson et al., 2023).

Digital Microaggressions and Impacts

Participants were provided a series of 68 anti-queer digital microaggressions they may have experienced via I-ICTs, using the terminology LGBTQ+², including: 42 experiences that could have *directly targeted* the participant (e.g., “Someone told me it’s wrong to be LGBTQ+ or said or implied that I was going to hell because of my LGBTQ+ identity”); and 26 experiences that may have been *indirectly experienced* by the participant (e.g., “Someone said or implied that LGBTQ+ people are perverts or deviants”). Participants were asked to provide the frequency of their experiences for each item, *never; rarely (less than once a month); sometimes (1-3 times a month); Often (1-3 times a week); or daily*. Exploratory and confirmatory factor analyses of these items is under review elsewhere.

Following identification by the participant of which of the 68 possible microaggressions they had encountered and how frequently they did so, participants were *twice* provided with a list of 56 possible ways that digital microaggressions may have impacted them—once for the 42 direct microaggressions and once for the 26 indirect microaggressions. The 56 impact items were developed from the Research Team’s previous scholarship, as well as research by Dredge and

² The initialism LGBTQ+ (i.e., lesbian, gay, bisexual, transgender, queer, and other sexual and gender minorities) was used in the survey. That terminology is used when discussing measures and results to accurately depict the scope of the study findings.

colleagues (2015) on the prevalence and potential impacts of cyberbullying. The impact items were organized into six sub-scales. Specifically, participants were asked to indicate how much their (1) emotional well-being (9 items; e.g., “I felt anxious”); (2) physical health (10 items; e.g., “I had stomach aches”); (3) behavior (14 items; e.g., “I ignored the situation or person”); (4) LGBTQ+ identity (6 items; e.g., “I felt worse about being an LGBTQ+ person”); (5) peer relations (9 items; e.g., “I felt like friends no longer trusted me”); and (6) positive growth (8 items; e.g., “I learned more about myself”) were impacted by each type (i.e., direct and indirect) of microaggressions they experienced. Response options included *I was not affected this way at all*, *I was affected this way a little bit*, *I was somewhat affected this way*, *I was affected this way quite a bit*, and *I was very much affected this way*.

The responses about the impacts of direct and indirect digital microaggressions were dummy-coded in two ways. Firstly, for each of the 57 impact items responses of *I was not affected this way at all* were recoded to equal 0 and all other responses (*I was affected this way a little bit—I was very much affected this way*) were recoded to equal 1. The six domains of impact were then individually summed to create 12 sub-scales—six on the impacts of direct microaggressions and six on the impacts of indirect microaggressions. These subscales were used to determine the proportion of participants who reported they were affected at all by any item of each domain. Secondly, the same items were dummy-coded so that responses of *I was somewhat affected this way*, *I was affected this way quite a bit*, and *I was very much affected this way* were combined to equal 1 and other responses (i.e., *I was not affected this way at all* and *I was affected this way a little bit*) were combined to equal 0. Frequency counts were then used to report the percentage of participants who said they were at least somewhat affected by the digital microaggressions they encountered. Again, the items in each domain of impact were summed to

create 12 scales (six direct and six indirect) to determine the proportion of participants who reported they were at least somewhat affected in at least one way included in each in each domain.

Adult Support Systems

Participants selected all groups of adults they trusted to support youth who experienced anti-queer digital microaggressions. Options included doctors, neighbors, parents, religious leaders, school counselors, social workers, teachers, therapists, LGBTQ+ adults, and other adults. Youth could also select “I do not think adults would be helpful.”

Data Analysis

Data analysis was performed using SPSS (Version 26). As mentioned, to better understand participants’ I-ICT usage, the number of times participants went online per day (1) in general; (2) on social media; and (3) on messaging apps were calculated. Similar frequency counts determined which online platforms and devices participants used the most. Frequency counts were also used to report how often participants encountered different types of digital microaggressions, how they perceived digital microaggressions to impact them, and which adults they trusted for support.

Results

Technology Use

Approximately two-thirds of participants (66.1%) reported being online more than 15 times per day. Nearly half (43.6%) reported being online “almost constantly.” In contrast, only 4.1% of participants reported being online 2–5 times per day or less often. The most utilized social media platforms included Instagram (92.4%), Snapchat (53.7%), Facebook (46.6%), YouTube (46.4%), and TikTok (26.9%). The popularity of these platforms is consistent with

other recent research on social media use patterns by youth populations (Anderson et al., 2023). Participants also indicated they were often active on a variety of ICT devices—both mobile (e.g., tablets, laptops) and non-mobile (e.g., desktop computers, game consoles). See Tables 1 and 2 for further details.

[Insert Tables 1 and 2 Here]

Incidences and Impacts of Digital Microaggressions

Participants reported how frequently they experienced and how much they were affected by anti-queer digital microaggressions (1) directly targeting them and (2) that they may have indirectly encountered or observed while using I-ICTs. Notably, nearly all participants (98.6%) experienced at least one digital microaggression at least sometimes (i.e., 1 to 3 times per month). More specifically, 91.2% of participants experienced at least one digital microaggression directed at them sometimes, while 98.5% experienced at least one indirect digital microaggression sometimes. Similarly, many participants (68.3%) experienced at least one direct digital microaggression often (i.e., at least once per week) and most (89.3%) experienced at least one indirect digital microaggression often. A substantial minority of participants (28.7%) experienced at least one direct digital microaggression daily while over half of participants (55.0%) experienced at least one indirect digital microaggression daily.

Participants were impacted by both direct and indirect anti-queer digital microaggressions in a variety of ways. Almost all said these digital microaggressions directed at them at least somewhat negatively affected their emotional well-being (93.9%) and behavior (92.7%). Most also mentioned that direct digital microaggressions at least somewhat negatively affected their physical health (81.1%), queer identit(ies) (86.6%), and peer relations (85.4%). However, most participants (89.8%) also believed they experienced positive growth from being a direct target of

digital microaggressions. Importantly, more participants reported being more affected by direct digital microaggressions than indirect digital microaggressions in each domain. Nonetheless, most still reported that indirect anti-queer digital microaggressions at least somewhat negatively affected them, including their emotional well-being (92.5%), physical health (58.6%), behavior (89.7%), queer identity (77.8%), and peer relations (74.5%). As with direct microaggressions, most participants felt like they experienced at least some positive growth from witnessing digital microaggressions (79.4%). See Table 3 for further details.

[Insert Table 3 Here]

Adult Support Systems

Some participants (12.0%) did not think any group of adults would be helpful with processing and addressing **their experiences with** digital microaggressions. Nevertheless, while most (80.4%) indicated queer-identified adults could be trusted as a source of support, less than half of participants believed therapists (47.4%), teachers (35.7%), school counselors (32.6%), social workers (22.5%), or other professionals could be trusted to support them (see Table 4). Importantly, 32.6% of participants did not respond to any part of the question, including to the option that no adults were helpful, resulting in 589 missing responses. This was likely due to the sections on social support appearing near the end of the survey.

[Insert Table 4 Here]

Discussion

The queer youth participating in this study were avid I-ICT users, with virtually all participants online at least a few times per day. This is consistent with research on general youth populations (Anderson et al., 2023) and indications that queer youth may use I-ICTs at significantly higher rates than their non-queer peers (Nagata et al., 2023). Youth reported

alarmingly frequent experiences with both direct and indirect digital microaggressions, as well as substantial effects—including on their queer identities. Taken altogether, findings suggest that queer youth experience pervasive digital violence and are markedly impacted across multiple domains of their health and well-being—primarily negatively, but occasionally constructively. The likelihood of harmful impacts is especially concerning, given the potential to compound queer youths' already existing health disparities.

Direct and Indirect Microaggressions

More than one in four (28.7%) youth reported daily experiences with microaggressions *directed specifically at them* and an overwhelming majority experienced these types of microaggressions multiple times per month. Participants' responses to the six domains of potential impacts demonstrated the breadth and depth of the self-perceived consequences of these digital microaggressions, with the large majority experiencing negative impacts in multiple domains. Findings also indicated impacts (86.6%) on youths' queer identit(ies) in both negative and positive ways. Importantly, many believed that they also experienced positive growth from being a direct target of digital microaggressions (89.8%). Thus, it is useful to further parse item differences within the domains of potential impact. For example, participants reported feeling angry, frustrated, upset, and anxious more often than other areas within the emotional domain. This points to the possibility that digital microaggressions—in alignment with minority stress theory (Meyer, 2003) and research on in-person microaggressions (Marchi et al., 2024; Nadal, 2018)—could particularly worsen anxiety and/or depressive symptoms.

Participants reported *indirectly witnessing* digital microaggressions more frequently than directly experiencing them. Specifically, over half of participants (55.0%) indirectly witnessed digital microaggressions daily, while virtually all participants indirectly witnessed digital

microaggressions multiple times per month. Although indirectly witnessing digital microaggressions was more common than directly experiencing them, youth reported that indirectly witnessing digital microaggressions had less of an impact. Nevertheless, indirectly witnessing digital microaggressions still had notable impacts, including on participants' queer identit(ies) (77.8%) in both positive and negative ways. No prior research exists on the impacts of observing digital microaggressions. However, proxy research on cyberbullying indicates that youth are significantly impacted by being bystanders (i.e., witnesses) to **digital violence**, including increasing their anxiety, depression, and somatic symptoms (Doumas & Midgett, 2020) when compared to non-bystanders. As stereotypes and other forms of misinformation about queer people are common digital microaggressions encountered by queer youth, it is worth noting that these experiences may be “especially detrimental for [queer] youth because they are more reliant on online resources and psychoeducation specific to their development” (Hatchel et al., 2021, p.310) due to barriers in their offline lives.

Implications for Research and Practice

Study findings point to the need for further inquiries into the prevalence and possible effects of experiencing digital microaggressions for marginalized youth populations, with investigations prioritizing the potential multidimensional health effects and mechanisms to mitigate the potential risks. Overall, experiencing digital microaggressions caused participants to report feeling worse, rather than better, about being queer—though many also felt like they grew at least somewhat from **navigating** these negative experiences. What follows are several areas **worthy of** further consideration of both researchers and practitioners in this future work.

Digital Overuse

Pervasive use of I-ICTs is frequently conceptualized as overuse (i.e., digital addiction), raising significant concerns for queer youth considering the reportedly frequent rates of encounters with digital microaggressions. Research similarly indicates they often become victims of other forms of I-ICT violence (e.g., cyberbullying; Abreu & Kenny, 2018; Hatchel et al., 2021). Thus, active I-ICT use by queer youth is often presumed in research and by practice professionals to be maladaptive (Removed for Review, 1). However, it must be reiterated that queer youth often cannot escape harmful in-person experiences or access identity-affirming supports offline (Fish, 2020). For these youth, who also experience pervasive violence in their offline contexts, their increased use of I-ICTs (even in contexts of elevated risk) can be reconceptualized as adaptive or proactive (Hatchel et al., 2021). Relatedly, Nagata and colleagues (2023) recently argued that “minority stress may contribute to the nature of activities [cisgender, queer] adolescents choose to engage in” (p. 54). For example, collective school-based activities versus independent recreational activities (like use of I-ICTs). While encountering risk of victimization in virtually all their offline and online contexts, contemporary queer youths’ use of I-ICTs continues to offer unique opportunities for psychological respite, identity development, and community-building (Berger et al., 2022; Hatchel et al., 2021; Hinduja & Patchin, 2020).

Lack of Trust and Support

Given many queer youths’ continued exposure to violence in their homes, schools, etc.—including from developmentally significant adults—it is perhaps unsurprising that many participants did not think adults (apart from possibly queer-identified adults) could be helpful when they were experiencing digital microaggressions. However, well-trained adults continue to have important roles to play in mitigating queer youths’ experiences of prejudice and discrimination, including affirming their queer identities through thoughtfully designed

interventions.

Intervention Development

Given the lack of trust in adults, researchers and practitioners should explore the potential for encouraging supportive in-person and/or digital intergenerational activities between queer youth and queer adults—who due to their shared identities and (to some degree) experiences may feel safer to youth. Additionally, these findings are indicative that online peer support groups may also be beneficial for LGBTQ+ youth, perhaps with moderation by adult professionals. A successful example of this adult-facilitated peer model is Q Chat Space (Fish et al., 2022).

There is also a need to continue to develop, implement, and evaluate evidence-based trainings to empower various professionals who interact regularly with youth (e.g., teachers, school counselors, librarians) to demonstrate they are safe individuals and able provide support and identity-affirmation to queer youth when they experience digital prejudice or discrimination. The data on positive growth in response to digital microaggressions in this study is promising, providing optimism for the potential usefulness of interventions to enhance youths' and professionals' abilities to cope with and successfully navigate an often hostile digital landscape. Additionally, the most impactful positive growth effects reported relate to becoming more sensitive and appreciative, suggesting interventions should consider incorporating content that encourages these characteristics.

However, it is important to acknowledge that the ability to carry out this work is currently under threat—particularly in the U.S., but in all three countries where data was collected—by policies requiring various professionals to 'out' youth (i.e., disclose their queer status to parents or guardians) or prevent any discussions including queerness (e.g., banning inclusive sexual education). These barriers are extremely concerning, as lower outness and lower likelihood to

talk about being queer can be associated with worsened mental health (Skidmore et al., 2023). Queer youth deserve access to safe adults and developmentally appropriate resources both online and offline, including feeling comfortable sharing their identities if they choose to.

Limitations

This study has several limitations. As mentioned, participants were avid users of ICTs. While this is consistent with previous research into the population (e.g., Nagata et al., 2023), it could also be attributed to the digital approach to data collection via an online survey. In other words, digitally active youth may have been more likely to participate in an internet-based study. Additionally, these data were collected just prior to the emergence of the coronavirus epidemic (COVID-19), which is likely to have altered youths' relationship with I-ICTs in some way. Finally, it is also necessary to acknowledge that the low trustworthiness expressed by youth for some categories of adults in this study could be due to an overall lack of access to or lack of familiarity with certain types of professionals (e.g., lack of social workers in schools).

Conclusion

This study contributes to the scant research on the incidence and perceived impacts of digital microaggressions for queer adolescents and young adults. Participants reported the inescapability and consequences of both direct and indirect anti-queer digital microaggressions in their online contexts. While many reported believing they experienced positive growth when encountering digital microaggressions, most simultaneously indicated digital microaggressions negatively affected multiple aspects of their and their views on their own queer identit(ies). Minority stress theory suggests that the pervasiveness and potentially cumulative effects of digital microaggressions may have immediate and longer-term impacts, requiring sustained attention by researcher and providers—particularly given relatively few youth reported trusting

adult professionals to help them.

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Table 1.***Queer Youths' Daily Online Activities***

| Number of Times Per Day | On Social Media | | On Messaging Apps | | Overall | |
|-------------------------|-----------------|------|-------------------|------|---------|------|
| | n | % | n | % | n | % |
| Less than once | 6 | .3 | 32 | 1.8 | 1 | .1 |
| Once | 7 | .4 | 66 | 3.7 | 1 | .1 |
| 2-5 times | 143 | 7.9 | 355 | 19.7 | 71 | 3.9 |
| 6-10 times | 312 | 17.3 | 319 | 17.7 | 285 | 15.8 |
| 11-15 times | 284 | 15.7 | 259 | 14.4 | 255 | 14.1 |
| More than 15 times | 434 | 24.1 | 334 | 18.5 | 405 | 22.5 |
| Almost constantly | 618 | 34.3 | 439 | 24.3 | 786 | 43.6 |

Table 2.***Queer Youths' Digital Devices (Used to go Online at Least Once Per Week)***

| Device | n | % |
|-----------------|----------|----------|
| Smartphone | 1775 | 98.4 |
| Computer | 1427 | 79.1 |
| Gaming Device | 607 | 33.6 |
| Tablet | 369 | 20.5 |
| Smart TV | 357 | 19.8 |
| Wearable Device | 79 | 4.4 |
| Unsure | 67 | 3.7 |
| Other | 10 | 0.6 |

Note. Participants were able to select multiple responses.

Table 3.

Impacts of Digital Microaggressions

| Domain | Item | Direct | | | Indirect | | | Overall | | |
|--|---|--------------|----------------------------|----------|--------------|----------------------------|----------|--------------|----------------------------|----------|
| | | Not Affected | At Least Somewhat Affected | <i>n</i> | Not Affected | At Least Somewhat Affected | <i>n</i> | Not Affected | At Least Somewhat Affected | <i>n</i> |
| Emotion | | 1.5 | 93.9 | 1409 | 2.0 | 92.5 | 1150 | 1.3 | 95.2 | 1619 |
| | I felt angry. | 8.4 | 46.4 | 1407 | 8.6 | 57.3 | 1147 | 5.9 | 80.9 | 1618 |
| | I felt frustrated. | 5.5 | 61.8 | 1402 | 6.6 | 61.7 | 1143 | 4.2 | 76.4 | 1612 |
| | I felt upset. | 8.6 | 54.9 | 1402 | 10.3 | 50.0 | 1140 | 6.7 | 79.5 | 1615 |
| | I was in shock. | 34.3 | 21.0 | 1405 | 37.5 | 23.4 | 1142 | 29.0 | 47.1 | 1615 |
| | I felt like I had no control. | 21.4 | 34.1 | 1405 | 25.1 | 35.5 | 1145 | 17.2 | 62.8 | 1615 |
| | I felt embarrassed. | 28.5 | 32.5 | 1406 | 46.1 | 18.9 | 1141 | 29.3 | 51.0 | 1615 |
| | I felt anxious. | 12.3 | 54.1 | 1404 | 25.7 | 39.0 | 1142 | 13.8 | 61.1 | 1614 |
| | I felt worthless. | 29.7 | 38.4 | 1405 | 42.2 | 26.2 | 1141 | 29.7 | 53.7 | 1614 |
| I felt lost. | 34.9 | 30.7 | 1406 | 47.5 | 22.1 | 1140 | 34.6 | 46.5 | 1615 | |
| Physical Health | | 7.5 | 81.1 | 1383 | 23.3 | 58.6 | 1131 | 9.1 | 78.1 | 1587 |
| | I had headaches/migraines. | 45.4 | 25.1 | 1378 | 64.3 | 11.9 | 1130 | 47.2 | 28.2 | 1585 |
| | I vomited. | 79.2 | 7.8 | 1378 | 89.1 | 3.5 | 1124 | 80.3 | 11.6 | 1583 |
| | My heart rate was often fast. | 21.4 | 38.5 | 1378 | 40.4 | 23.9 | 1124 | 23.7 | 59.0 | 1584 |
| | I had stomach aches. | 43.5 | 24.7 | 1378 | 61.0 | 14.2 | 1119 | 45.3 | 39.0 | 1581 |
| | My eating habits changed (more or less). | 37.8 | 33.9 | 1376 | 60.1 | 17.9 | 1121 | 40.5 | 45.2 | 1581 |
| | My sleep was disturbed. | 24.2 | 29.8 | 1378 | 45.4 | 22.5 | 1122 | 26.2 | 55.3 | 1583 |
| | I drank alcohol more than usual. | 74.6 | 10.5 | 1376 | 83.6 | 5.5 | 1122 | 75.6 | 16.9 | 1581 |
| | I use drugs not prescribed to me more than usual. | 83.4 | 7.7 | 1376 | 89.5 | 4.8 | 1119 | 84.1 | 11.3 | 1580 |
| I used drugs prescribed to me more than usual. | 86.4 | 5.8 | 1372 | 91.1 | 2.6 | 1116 | 86.6 | 8.1 | 1577 | |
| I stopped being as physically active as usual. | 44.3 | 23.4 | 1374 | 65.7 | 12.0 | 1117 | 46.8 | 34.8 | 1580 | |
| Behavior | | 1.4 | 92.7 | 1315 | 4.9 | 89.7 | 1096 | 1.3 | 95.7 | 1507 |
| | I ignored the situation or person. | 12.3 | 43.5 | 1313 | 21.9 | 34.9 | 1093 | 9.4 | 74.3 | 1505 |
| | I avoided the situation or person. | 13.1 | 48.9 | 1308 | 22.3 | 36.5 | 1089 | 10.5 | 74.4 | 1501 |
| | I focused on things other than the situation or person. | 14.2 | 43.8 | 1307 | 20.3 | 40.5 | 1086 | 10.7 | 74.6 | 1502 |

| | | | | | | | | | |
|--|------|------|------|------|------|------|------|------|------|
| I stopped using my social networking site(s) or online account(s). | 56.9 | 15.2 | 1310 | 66.7 | 7.7 | 1082 | 53.4 | 28.5 | 1503 |
| I deleted my social networking site(s) or online account(s). | 77.9 | 7.6 | 1309 | 87.5 | 4.0 | 1060 | 77.2 | 14.2 | 1488 |
| I stopped using the internet as much. | 64.4 | 10.0 | 1307 | 68.3 | 6.6 | 1062 | 60.4 | 20.0 | 1491 |
| I changed the way I communicated with others on the internet. | 40.1 | 23.2 | 1306 | 50.1 | 15.1 | 1061 | 37.0 | 42.4 | 1490 |
| I blocked/hid the post or person. | 24.7 | 47.4 | 1305 | 33.2 | 36.5 | 1061 | 21.7 | 66.4 | 1490 |
| I reported the person to the social networking site, or to an administrator/moderator. | 49.0 | 29.9 | 1307 | 38.9 | 34.2 | 1083 | 37.5 | 51.5 | 1498 |
| I actively engaged with the post or person. | 41.8 | 27.9 | 1307 | 46.9 | 22.7 | 1083 | 37.4 | 47.0 | 1499 |
| I spent more time with friends who were not involved. | 30.6 | 35.9 | 1302 | 40.8 | 26.0 | 1078 | 27.1 | 56.8 | 1495 |
| I got (or tried to get) support from my friends or community. | 35.2 | 32.9 | 1300 | 48.6 | 22.0 | 1079 | 32.7 | 53.0 | 1494 |
| I went to see a psychologist/counselor. | 69.6 | 15.9 | 1305 | 81.8 | 7.1 | 1076 | 70.5 | 21.9 | 1496 |
| I got (or tried to get) support from a friend or other trusted adult. | 51.2 | 20.5 | 1300 | 68.3 | 10.4 | 1071 | 52.1 | 34.3 | 1489 |
| LGBTQ+ | 5.1 | 86.6 | 1273 | 9.7 | 77.8 | 1079 | 4.7 | 87.9 | 1459 |
| I felt worse about being an LGBTQ+ person. | 30.9 | 36.6 | 1270 | 38.3 | 27.3 | 1077 | 29.6 | 53.5 | 1457 |
| I felt better about being an LGBTQ+ person. | 55.5 | 16.0 | 1272 | 57.7 | 15.5 | 1073 | 46.9 | 34.2 | 1458 |
| I was less likely to talk about being LGBTQ+ with people online. | 36.2 | 31.9 | 1267 | 40.2 | 27.2 | 1071 | 31.2 | 52.9 | 1454 |
| I was less likely to talk about being LGBTQ+ with people offline. | 31.0 | 40.1 | 1268 | 40.3 | 22.6 | 1072 | 29.5 | 57.9 | 1453 |
| I was more likely to talk about being LGBTQ+ with people online. | 50.6 | 21.9 | 1267 | 55.0 | 17.4 | 1072 | 44.7 | 29.3 | 1453 |

| | | | | | | | | | | |
|----------------|--|------|------|------|------|------|------|------|------|------|
| | I was more likely to talk about being LGBTQ+ with people offline. | 59.2 | 16.4 | 1260 | 62.3 | 16.1 | 1070 | 53.5 | 30.0 | 1449 |
| Peer Relations | | 5.4 | 85.4 | 1222 | 15.2 | 74.5 | 302 | 5.4 | 85.8 | 1237 |
| | I felt like friends no longer trusted me. | 55.4 | 14.1 | 1216 | 66.0 | 10.7 | 300 | 54.6 | 27.7 | 1231 |
| | I felt like others no longer respected me. | 34.1 | 27.5 | 1216 | 48.5 | 18.4 | 299 | 33.5 | 46.1 | 1231 |
| | I felt as though others viewed me differently. | 15.1 | 43.9 | 1218 | 27.9 | 34.7 | 297 | 14.8 | 66.4 | 1232 |
| | I found others (e.g., peers) avoided me. | 46.6 | 22.3 | 1216 | 55.6 | 17.5 | 297 | 46.2 | 38.1 | 1230 |
| | I did not feel as close to my friends anymore. | 46.7 | 24.0 | 1215 | 59.3 | 13.8 | 297 | 46.5 | 37.3 | 1229 |
| | I felt that my friends trusted me more. | 57.3 | 11.7 | 1215 | 57.0 | 15.4 | 298 | 55.2 | 26.4 | 1229 |
| | I felt like my friends respected me more. | 59.8 | 11.7 | 1212 | 55.7 | 16.8 | 298 | 57.0 | 25.8 | 1227 |
| | I felt supported by my friends. | 24.0 | 36.3 | 1210 | 35.6 | 26.8 | 298 | 22.8 | 58.8 | 1227 |
| | I felt closer to my friends than before. | 48.3 | 21.5 | 1207 | 49.8 | 18.9 | 297 | 45.8 | 38.5 | 1224 |
| Growth | | 5.2 | 89.8 | 1183 | 11.6 | 79.4 | 1051 | 5.0 | 90.6 | 1366 |
| | I feel like I have become a better person. | 35.1 | 25.2 | 1178 | 45.2 | 17.4 | 1050 | 31.3 | 48.1 | 1361 |
| | I learned more about myself. | 24.5 | 39.0 | 1178 | 37.7 | 23.5 | 1048 | 22.4 | 58.3 | 1361 |
| | It made me realize what was really important to me. | 23.9 | 40.1 | 1176 | 31.5 | 30.4 | 1048 | 20.9 | 61.6 | 1361 |
| | I learned to stand up for myself. | 29.0 | 35.4 | 1177 | 40.1 | 25.0 | 1047 | 26.4 | 56.3 | 1360 |
| | I learned not to care as much about what people think about me. | 26.5 | 34.7 | 1176 | 34.7 | 27.8 | 1041 | 23.5 | 57.7 | 1359 |
| | I appreciated my real friends much more. | 17.2 | 55.4 | 1179 | 28.2 | 39.3 | 1041 | 15.9 | 72.4 | 1361 |
| | I felt like a stronger person after the experience. | 33.3 | 32.7 | 1175 | 43.8 | 22.4 | 1042 | 31.2 | 52.0 | 1361 |
| | My experience made me more sensitive to others who have similar experiences. | 15.5 | 53.4 | 1175 | 22.9 | 44.8 | 1042 | 14.0 | 75.9 | 1360 |

Table 4.

Sources of Support for Queer Youth (n = 1215)

| Type of Adult(s) | Percentage Who Considered Adults a Trusted Source of Support |
|-------------------------|---|
| LGBTQ+ Adults | 80.4% |
| Therapists | 47.7% |
| Teachers | 35.7% |
| School Counselors | 32.6% |
| Parents | 29.7% |
| Social Workers | 22.5% |
| Doctors | 17.8% |
| Neighbors | 3.3% |
| Religious Leaders | 2.5% |
| Other Adults | 4.3% |